

Interactive Projection System – Cube Pro

Display Unit (Projector + Floor mat)

Display type: Floor/wall/table/window

Brightness: -

Resolution: -

Aspect ratio: -

Color: -

Contrast ratio: -

Projection distance: -

Display size: -

Built-in speaker: -

Display surface: White/light yellow carpet, no reflective

Lamp life: -

Mounting method: Ceiling/wall



Control Unit

CPU:	Intel® Core i5-4200U 1.60GHz 2.30 GHz
GPU:	NVIDIA GTX650 (1GB GDDR5)
Memory:	4GB
Hard disk:	500GB
Network:	1000M/ Wi-Fi 802.11b/g/n/ Bluetooth
Interface:	HDMI, USB(3), DVI, VGA, RJ-45
Operation system:	Pre-installed Windows 7 Premium, 32bit/64bit

Motion Sensor

CCD:	1/3inch SONY 1200 wire
Lens:	2.8/3.6mm
Sensor positioning:	5-10m/ 80 degree
Cable:	Built-in
Signal collect:	2860 type



Interactive Program

Display sync rate:	100Hz
Response time:	10 ms
Interaction users:	No limit
Input type:	IR motion signals
SDK:	C++, Flash, SWF, Unity3D
Software version:	Pro-4.4.1
Sensor module:	Yes (1)
Projection module:	Yes
Effects value module:	Yes
Effects Schedule module:	Yes
Effects menu module:	Yes
Customization module:	Yes
Remote management:	Yes
Effects list	45pcs (Free to update)

Power

Voltage: 110/220V 50-60Hz

Consumption: Normal 300W/ Max 550W

Environmental

Operation environment: 15-30°C

Humidity: 5-95% (non-condensing)

Dimensions & weight

Dimension (L, W, H): 32cm x 14cm x 22cm

Dimension packed (L, W, H): 45cm x 20cm x 30cm

Net weight: 5kg

Weight packed: 10kg

